140.800: How to AI (for Public Health)

Week 3: (Large) Language Models

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What are Large Language Models?

Definition:

- Neural networks trained on massive text corpora
- Transformer architecture with billions of parameters
- Learn patterns in language through self-supervised learning
- Can generate human-like text and perform various language tasks

Key Capabilities:

- Text generation: Create coherent, contextual text
- Question answering: Respond to complex queries
- Summarization: Distill key information from documents
- Translation: Convert between languages and domains

The Scale Revolution

Model Size Evolution:

- BERT (2018): 110M 340M parameters
- GPT-2 (2019): 1.5B parameters
- GPT-3 (2020): 175B parameters
- PaLM (2022): 540B parameters
- GPT-4 (2023): Estimated 1+ trillion parameters

Emergent Abilities:

- Few-shot learning: Learn new tasks from examples
- Chain-of-thought reasoning: Step-by-step problem solving
- In-context learning: Adapt behavior within a conversation
- Task generalization: Apply knowledge across domains

Recap: From Sequence Modeling to Self-Supervision

Traditional Sequence Modeling:

- Traditional word representations are very corpus-limited
- Limited context window and parallel processing (e.g., RNNs, LSTMs)

The Transformer Revolution (2017):

- "Attention is All You Need": Self-attention mechanism
- Parallel processing: All positions processed simultaneously
- Scalability: Efficient training on large datasets

Self-Supervised Learning: The Foundation

What is Self-Supervised Learning?

- Learn from unlabeled data by creating labels from the data itself
- No human annotation required
- Massive scale: unlabeled means we could train on much larger text corpora

Two Main Approaches:

- Masked Language Modeling (BERT-style): "The [MASK] sat on the mat"
- Causal Language Modeling (GPT-style): "The cat sat on the ____"
 - \rightarrow predict next token

Setup: Given a tokenized sentence $x = (x_1, \dots, x_T)$, randomly choose a set of masked positions \mathcal{M} .

- For $i \in \mathcal{M}$: replace with [MASK] token (80%), random token (10%), or keep unchanged (10%).
- Only masked positions contribute to the loss.

Loss:

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- Only masked positions contribute to the loss.

Loss:

$$\mathcal{L}_{\mathsf{MLM}} = -\sum_{i \in \mathcal{M}} \log p_{\theta}(x_i \mid x_{\setminus \mathcal{M}}).$$

Interpretation: Predict the original words at the masked positions, given the rest of the sentence.

Toy Example: single mask

Input sequence:

the cat sat on the [MASK]

Gold token:

mat

Model predictions (top-5):

• mat: 0.70

• floor: 0.15

• chair: 0.10

• sofa: 0.03

• ground: 0.02

Loss contribution:

 $-\log 0.70 \approx 0.357$

How cross-entropy loss works:

- We always look at the probability assigned to the **true token**.
- If p(gold) is high \Rightarrow loss is small.
- If p(gold) is low \Rightarrow loss is large.
- Correct predictions still contribute non-zero loss unless p(gold) = 1.

Example:

$$\ell = -\log p(\text{``mat''})$$

Model prob.	Loss
p = 0.85	$-\log 0.85 pprox 0.16$ (small)
p = 0.70	$-\log 0.70 \approx 0.36$
p = 0.05	$-\log 0.05 pprox 2.99$ (large)

Key point: Training nudges the model to shift more probability mass to the correct token.

General-domain pretraining (BERT, RoBERTa, etc.):

- Wikipedia + BookCorpus (original BERT)
- Common Crawl (CC-News, OpenWebText, RoBERTa)
- Large web-scale datasets (C4 for T5, The Pile, etc.)

Domain-specific adaptations:

- BioBERT: continues BERT pretraining on PubMed abstracts and PMC full-text articles.
- **SciBERT**: trained from scratch on scientific papers (Semantic Scholar corpus).
- ClinicalBERT: fine-tuned on clinical notes (MIMIC-III EHR dataset).
- FinBERT: financial text (analyst reports, SEC filings, news).

Key idea: Take a general BERT model and *further pretrain* (domain-adaptive pretraining) or train from scratch on domain corpora \rightarrow embeddings become specialized to that field's vocabulary and style.

Masked Language Model Pretraining (Drawing)

Causal (Autoregressive) Language Modeling

Idea: Predict the next token given all previous ones.

- Unlike BERT (masked LM), no bidirectional context.
- At position t, model only sees $x_{< t} = (x_1, \dots, x_{t-1})$.

Objective:

Interpretation:

Causal (Autoregressive) Language Modeling

Idea: Predict the next token given all previous ones.

- Unlike BERT (masked LM), no bidirectional context.
- At position t, model only sees $x_{\leq t} = (x_1, \dots, x_{t-1})$.

Objective:

$$\mathcal{L}_{\mathsf{CLM}} = -\sum_{t=1}^{T} \log p_{\theta}(x_t \mid x_{< t})$$

Interpretation: Train the model to generate text one token at a time.

Causal Language Modeling

Cross-entropy loss at each step:

$$\ell_t = -\log p_\theta(x_t \mid x_{< t})$$

- Compares the model's predicted distribution with the true token.
- ullet Model assigns a high probability to the correct token o small loss.
- ullet Low probability on correct token o large loss.

```
Example: Input prefix = "the cat sat on the" Gold next token mat Model p(\text{mat})   0.75 Loss contribution -\log 0.75 \approx 0.29
```

Causal Language Modeling

Toy example — step by step generation

Prefix: "the cat"

- Step 1: predict next token
 - p(sat) = 0.6, p(runs) = 0.2, p(eats) = 0.2
 - Choose sat
- Step 2: prefix is now "the cat sat"
 - Predicts next token $p(\mathtt{on}) = 0.7, p(\mathtt{under}) = 0.2, \dots$
 - Choose on

Generated sequence: the cat sat on __

Causal Language Modeling

General-domain pretraining corpora:

- GPT-2/3: WebText (scraped from outbound Reddit links).
- GPT-4/5 style: massive curated web + books + code + academic papers.
- The Pile, C4, Common Crawl.

Domain-specialized variants:

- ullet Code models (Codex, CodeGen, StarCoder) o source code corpora.
- BioGPT → biomedical papers (PubMed).
- ullet LegalGPT, FinGPT o legal and financial corpora.

Key point: Same objective, but data domain defines specialization.

Causal Language Modeling (Drawing)

Causal LM Training Loss Across Sentences

How is the loss aggregated?

- GPT treats training text as one long token stream (after tokenization).
- Breakpoints are inserted at document boundaries (e.g., end-of-text tokens).
- Within each segment (context window), the loss is computed at every step:

$$\mathcal{L} = -\sum_{t=1}^{T} \log p_{\theta}(x_t \mid x_{< t})$$

- Loss is summed (or averaged) across all tokens in the batch.
- No "next sentence prediction" like BERT continuity is handled by concatenation.

Key Point: GPT learns to model long sequences of text seamlessly, not sentence-by-sentence.

MLM vs. CLM — Which for Which?

Masked LM (BERT-style):

- •
- •
- •

Causal LM (GPT-style):

- •
- •
- •

Summary:

- •
- •

MLM vs. CLM — Which for Which?

Masked LM (BERT-style):

- ullet Strength: bidirectional context o strong encoder representations.
- Limitation: not directly generative (needs extra heads).
- Best for: classification, retrieval, embeddings, understanding tasks (e.g., sentiment analysis, named entity recognition, QA retrieval).

Causal LM (GPT-style):

- ullet Strength: autoregressive generation o fluent text continuation.
- Best for: text generation, dialogue, summarization, code completion.
- Limitation: no direct bidirectional encoding (left-to-right only).

Summary:

- BERT/MLM = "read and understand."
- GPT/CLM = "predict and generate."

The Attention Idea

Core motivation: When reading, we don't treat every word equally. Some words are more relevant than others for understanding the current word.

Toy example: Sentence: "The cat sat on the mat."

- To interpret "sat," we care most about "cat" (subject) and "mat" (object).
- Attention is a mechanism to learn these relevance weights automatically.
- Each token builds its new representation by looking at others, weighted by importance.

Key idea: Attention lets every token see (and borrow information from) all other tokens.

Recap: Token Embeddings

From words to vectors:

- Words/tokens are mapped to fixed-length vectors (e.g. 300-d in Word2Vec, 768-d in BERT).
- ullet Embeddings capture meaning: similar words o nearby vectors.
- In Transformers, we start with a learned embedding lookup table.

	Token	Embedding (2D toy)
	"cat"	(0.9, 0.8)
Toy example (2D illustration)	"dog"	(0.8, 0.7)
	"mat"	(0.1, 0.9)
	''sat''	(0.5, 0.3)

Key point: These initial embeddings are the "raw ingredients." Attention will transform them into *contextual embeddings* that depend on surrounding words.

Introducing Q, K, V

How can we compute "relevance" between tokens? We project each token embedding into three spaces:

- Query (Q): What am I looking for? (e.g., "sat" asking for subject/object)
- Key (K): What do I contain? (e.g., "cat" contains subject info)
- Value (V): What information can I provide if I am selected?

Toy analogy:

- "sat" sends out a query vector.
- It matches strongly with the key of "cat," somewhat with "mat," weakly with others.
- Weighted sum of corresponding values = enriched representation of "sat."

Result: Each word representation becomes context-aware.

Introducing Q, K, V

The formula:

Attention
$$(Q, K, V) = \operatorname{softmax}\left(\frac{QK^{\top}}{\sqrt{d_k}}\right)V$$

What it means:

- Compute similarity: QK^{\top} (dot products between queries and keys).
- ② Scale by $\sqrt{d_k}$ to control variance (d_k is the number of rows of K).
- 3 Apply softmax to get attention weights (probabilities).
- lacktriangle Multiply weights with V to get a weighted combination of values.

Intuition: Each token asks (Q) "Who is relevant?" and collects info (V) from others according to the match (K).

From Formula to PyTorch

The formula again:

Attention
$$(Q, K, V) = \operatorname{softmax}\left(\frac{QK^{\top}}{\sqrt{d_k}}\right)V$$

Implementation in PyTorch:

```
import torch
import torch.nn.functional as F

def scaled_dot_product_attention(Q, K, V):
    d_k = Q.size(-1) # embedding dimension
    # 1. Similarity scores
    scores = torch.matmul(Q, K.transpose(-2, -1))
    # 2. Scale
    scores = scores / torch.sqrt(torch.tensor(d_k, dtype=torch.float32))
    # 3. Softmax normalization
    weights = F.softmax(scores, dim=-1)
    # 4. Weighted sum of values
    output = torch.matmul(weights, V)
    return output, weights
```

Note: This is the core step inside every Transformer attention head.

Toy Example: Q, K, V

Sentence: "The cat sat" (focus on "sat")

Step 2. Linear projections \rightarrow Q, K, V

- Query ("sat") = (0.2, 0.8)
- Key ("cat") = (0.9, 0.1), Value = (1.0, 0.0)
- Key ("sat") = (0.3, 0.7), Value = (0.0, 1.0)

Step 3. Compute attention scores (dot products)

$$\begin{aligned} &\mathsf{score}(\mathsf{sat} \!\to\! \mathsf{cat}) = 0.2 \cdot 0.9 + 0.8 \cdot 0.1 = 0.26 \\ &\mathsf{score}(\mathsf{sat} \!\to\! \mathsf{sat}) = 0.2 \cdot 0.3 + 0.8 \cdot 0.7 = 0.62 \end{aligned}$$

Toy Example: Q, K, V

Step 4. Normalize with softmax

$$\alpha = \text{softmax}([0.26, 0.62]) = [0.41, 0.59]$$

Step 5. Weighted sum of values (contextual embedding)

$$\mathsf{Output(sat)} = 0.41 \cdot (1,0) + 0.59 \cdot (0,1) = (0.41,\, 0.59)$$

Interpretation:

- "sat" looks partly to itself, partly to "cat".
- The new embedding mixes subject + self-information.
- Attention lets "sat" carry forward contextualized meaning.

Attention in Causal Language Modeling

Recap: Attention output for each token

$$h_t = \text{Attention}(Q_t, K_{\leq t}, V_{\leq t})$$

- For position t, we only attend to tokens $x_{\leq t}$ (causal mask).
- ullet The contextual vector h_t is passed through feed-forward layers.
- Finally, h_t is projected onto the vocabulary to predict x_{t+1} .

Same loss function (Causal LM):

$$\mathcal{L}_{\mathsf{CLM}} = -\sum_{t=1}^{T} \log p_{\theta}(x_t \mid x_{< t})$$

What is a Multi-Head Attention Head?

So far: One set of Q, K, V projections = one "attention head."

Multi-Head setup:

- ullet Use H different sets of projection matrices.
- Each head attends in a different "representation subspace."
- Outputs from all heads are concatenated for next steps.

$$MHA(Q, K, V) = [head_1; \dots; head_H]W^O$$

Example intuition:

- Head 1: pronoun resolution ("it" → "animal")
- Head 2: subject-verb link ("cat" ↔ "sat")
- Head 3: object link ("sat" → "mat")

Takeaway: Multiple heads let the model capture different types of relations in parallel.

Common Hyperparameters

Key design knobs in a Transformer:

- Embedding dimension (d_{model}) Size of token vectors (128 \rightarrow 4096). Larger = richer representation, but quadratic cost in GPU memory.
- Number of heads (H) Splits $d_{\rm model}$ into parallel subspaces. Typical: 4–16. More heads = more perspectives, but each adds compute.
- Layers (N) Depth of stacked Transformer blocks. Deeper = stronger modeling, but training is slower.
- Feed-forward size ($d_{\rm ff}$) Inner hidden dimension (often 2–4× $d_{\rm model}$). Controls non-linear capacity; memory-intensive.
- Context length (sequence length) Max tokens per batch (e.g. 512, 2k, 8k+). Attention cost grows as $O(L^2)$ with sequence length.

Rule of thumb: Each choice trades off accuracy vs GPU cost.

Practical Sizes and GPU Cost

How big do models need to be?

- Small (classroom / toy) $d_{\rm model}$ =128, H=4, N=2-4, context=128. Fits on laptop CPU or single small GPU. Good for demos.
- Medium (research / fine-tuning) $d_{\rm model}$ =512-768, H=8-12, N=6-12, context=512-2k. Needs \sim 1 modern GPU (12-24GB). BERT-base is here.
- Large models $d_{\rm model}$ =2k-4k, H=32-64, N=24-48, context=2k-32k. Needs multiple GPUs (A100/H100, TPU pods). Training cost = millions of GPU hours.

Pretraining Recap: What, Why, What's Learned

Data:

- Massive diverse corpora: web pages, books, code, articles, research.
- Trillions of tokens—self-supervised learning via language patterns.
- Cleaning is essential: removing duplicates, noisy or personally identifiable data. :contentReference[oaicite:1]index=1

Objective: Causal LM training:

$$\mathcal{L} = -\sum_{t=1}^{T} \log p(x_t \mid x_{< t})$$

E.g., "The patient showed symptoms of" \rightarrow "fever"

What emerges:

- Syntax, semantics, world knowledge, reasoning.
- Predicting the next token drives internal understanding of language.

Pretraining in Practice: Challenges, Infrastructure & Cost

Challenges:

- Compute: Requires thousands of GPUs for weeks.
- Stability: Models can diverge → need LR warmup, clipping, normalization.
- Data: Web text is noisy; filtering & deduplication are critical.

Infrastructure & Cost:

- GPT-3 scale: \sim 10k GPUs, cost \sim tens of millions.
- Scaling: Distributed training (data/tensor/pipeline) keeps GPUs busy.
- Efficiency: Mixed precision (FP16/BF16, now 4-bit) cuts memory & boosts speed.

Takeaway: Simple next-token loss, but enormous compute + careful engineering required.

So... Does This Mean We Can't Do LLMs with \$1M?

Obviously not! Training GPT-4 scale from scratch costs hundreds of millions, but we don't need to start from zero.

Solution: Use pretrained models:

- Hugging Face hosts thousands of ready-to-use models (BERT, GPT-2/3 variants, LLaMA, Mistral, Falcon, etc.).
- You can adapt them to your domain for a tiny fraction of the cost.

Example: Hugging Face Model Hub

Not From Scratch: Model APIs & Hosting

What is an API?

- API = Application Programming Interface
- A standardized way for software to communicate (send a request, get a response).
- \bullet For LLMs: you send text input \to provider's server runs the model \to you get back text output.

Why it matters for LLMs:

- No need to train or even host large models yourself.
- Provider handles GPUs, scaling, and updates.
- You focus on your application logic.

Common API providers: OpenAI (GPT-4/40), Anthropic (Claude), Hugging Face Inference API.

How an API Call Works

Steps to use a hosted model:

- Get an API key from the provider.
- 2 Install their Python client or use HTTP requests.
- **3** Send text input \rightarrow receive model output.

Example (OpenAI, text completion):

Takeaway: 3-5 lines of code = LLM in your app.

Zero-Shot Learning

What is it? Model solves tasks without any task-specific training, just by following instructions.

Example (Hugging Face):

Zero-Shot Learning

Beyond classification: APIs also let you generate text completions.

Example (OpenAI, completion):

```
from openai import OpenAI
client = OpenAI(api_key="YOUR_KEY")

resp = client.completions.create(
    model="gpt-40",
    prompt="The cat sat on the",
    max_tokens=10
)

print(resp.choices[0].text)
# -> "mat and purred softly."
```

Key idea: One API, many tasks (Q&A, dialogue, code, completion).

Beyond Zero-Shot: Supervised Fine Tuning

Setup: Map input (e.g., customer feedback) x to a label token $y \in \{\text{NEG}, \text{NEU}, \text{POS}\}$ (e.g., sentiment classfication).

Example:

Input "Service was quick and friendly."

Target label token POS

Loss (token-level Cross-Entropy):

$$\mathcal{L}_{\mathsf{SFT}}(\theta) = -\log p_{\theta}(y \mid x) \overset{\mathsf{Use \ one-layer \ NN}}{=} - \log \operatorname{softmax}(Wh(x))_y$$

where h(x) is the model representation used for classification (e.g., sentence embedding).

After training, you will have a classifier on top of the original model.

Beyond categorical labels: Open-Ended Responses

Discussion: When multiple answers can be valid, how should we evaluate the quality of different responses?

Leveraging Human Preference: RLHF

Intuition (pairwise preference):

- For a prompt x, humans compare two model responses (y_w, y_l) and mark the *preferred* one (y_w) .
- ullet Train a reward model $r_\phi(x,y)$ to predict these human preferences.
- ullet Optimize the policy $\pi_{ heta}$ to increase reward while staying close to an SFT reference policy.

RLHF: Intuition Behind the Math

Objective:

$$\max_{\theta} \; \mathbb{E}_{y \sim \pi_{\theta}(\cdot \mid x)}[r_{\phi}(x, y)] \; - \; \beta \, D_{\mathrm{KL}}(\pi_{\theta} \parallel \pi_{\mathsf{SFT}})$$

Breakdown:

- First term: maximize reward $r_{\phi}(x,y)$ (model should generate responses humans like).
- Second term: penalize KL divergence from $\pi_{\mathsf{SFT}} \to \mathsf{keep}$ the fine-tuned model close to the supervised baseline.
- β : tradeoff between learning new behavior and staying safe/stable.

Intuition: Think of it as: "learn from preferences, but don't drift too far from what we know works."

RLHF: Toy Example

Prompt x: "Write a polite email declining a job offer." Candidate responses:

- y_w : "Thank you for the offer. After careful thought I will not be accepting, but I truly appreciate the opportunity." (preferred)
- y_l : "I don't want this job." (less preferred)

Baseline SFT policy π_{SFT} :

- Trained on generic instruction data.
- Knows how to decline but doesn't reliably choose polite over blunt style.
- Might assign: $\pi_{\mathsf{SFT}}(y_w|x) = 0.45, \ \pi_{\mathsf{SFT}}(y_l|x) = 0.40.$

RLHF update:

- ullet Reward model gives higher score to y_w .
- New policy π_{θ} shifts probability mass: $\pi_{\theta}(y_w|x) = 0.70, \ \pi_{\theta}(y_l|x) = 0.15.$

Takeaway: RLHF amplifies preferences while keeping π_{θ} close to π_{SFT} .

RLHF: Why the KL Term Matters

Example 1: Creative Writing Request Prompt: "Write a short story about a detective solving a mystery." Without KL penalty:

- Reward model learns users rate "surprising" and "unique" content highly.
- Output: "The detective was actually the criminal's pet goldfish who gained consciousness through quantum mechanics and solved the case by swimming through interdimensional portals."
- \bullet Problem: Technically "surprising," but nonsensical \to reward hacking.

With KL penalty:

- Model stays anchored to coherent storytelling patterns from SFT.
- Output: The muddy prints led to the garden shed, where the detective discovered the missing antique vase.

Limitations of RLHF: Why Look Beyond It?

RLHF has been very successful, but it comes with challenges:

- Expensive and slow: Requires collecting many human preference labels, plus training a separate reward model and doing RL (e.g., PPO).
- Instability: Reward model can be gamed → risk of reward hacking if KL term is not tuned carefully.
- ullet Engineering overhead: Complex pipeline (SFT o reward model o RLHF). Harder to reproduce and scale compared to simple finetuning.
- Opaque behavior: Reward models may encode hidden biases; alignment is indirect.

Motivation: Simpler approaches like Direct Preference Optimization (DPO) aim to keep the benefits of preference learning but *avoid extra reward models and RL machinery*.

Direct Preference Optimization (DPO): Overview

Idea: Align to human preferences without training a reward model or running RL.

- Given prompt x and two responses (y_w, y_l) with $y_w \succ y_l$ (human prefers y_w).
- Push policy π_{θ} to prefer y_w over y_l , relative to a reference policy π_{ref} (usually SFT).

Objective:

$$\mathcal{L}_{\mathsf{DPO}} = -\log \sigma \Big(\beta \left(\Delta \log \pi_{\theta} - \Delta \log \pi_{\mathsf{ref}} \right) \Big)$$

where $\Delta \log \pi_{\star} = \log \pi_{\star}(y_w | x) - \log \pi_{\star}(y_l | x)$ and σ is logistic.

Takeaway: Increase the *margin* favoring y_w beyond what the reference (SFT) already does.

DPO: Intuition Behind the Math

Pairwise margin view:

$$\Delta \log \pi_{\theta} = \log \pi_{\theta}(y_w|x) - \log \pi_{\theta}(y_l|x)$$
 vs $\Delta \log \pi_{\mathsf{ref}}$

- If $\Delta \log \pi_{\theta} > \Delta \log \pi_{\text{ref}}$, the model prefers y_w more than the reference \Rightarrow low loss.
- If $\Delta \log \pi_{\theta} \leq \Delta \log \pi_{\text{ref}}$, the model has not improved preference margin \Rightarrow higher loss.
- ullet eta scales the strength of the margin push (temperature).

Why this works: No explicit reward model; just compare (win, lose) pairs and teach the model to *separate* them more than the SFT baseline.

DPO: Toy Example (with Reference SFT)

Prompt x: "Explain Newton's First Law in simple terms." Responses:

- y_w (preferred, plain): "Objects keep moving or stay still unless something pushes or pulls them."
- y_l (less preferred, jargon): "A body maintains its velocity vector unless acted on by an external resultant force."

Reference (SFT) policy:

$$\pi_{\mathsf{ref}}(y_w|x) = 0.42, \quad \pi_{\mathsf{ref}}(y_l|x) = 0.38, \quad \Delta \log \pi_{\mathsf{ref}} \approx \log(0.42) - \log(0.38) = 0.10$$

New policy (after DPO):

$$\pi_{\theta}(y_w|x) = 0.65, \quad \pi_{\theta}(y_l|x) = 0.20, \quad \Delta \log \pi_{\theta} \approx \log(0.65) - \log(0.20) = 1.18$$

Interpretation: Margin improved $0.10 \rightarrow 1.18$; the loss drops because π_{θ} more strongly prefers the human-preferred answer than SFT did.

Policy vs. LLM Output: What Gets Updated?

Supervised learning recap:

$$\min_{\theta} \frac{1}{N} \sum_{i=1}^{N} \ell(f_{\theta}(x_i), y_i)$$

In RLHF / DPO:

$$\pi_{\theta}(y_t \mid x, y_{< t}) = \operatorname{softmax}(Wh_{\theta}(x, y_{< t}))$$

$$\min_{\theta} \frac{1}{N} \sum_{i=1}^{N} \ell_{\mathsf{pref}}(\pi_{\theta}(x_i), \ y_i^w, y_i^l)$$

- Policy $\pi_{\theta} = \text{LLM}$ token distribution.
- Output text = sample from π_{θ} .
- Updating $\theta = \text{same}$ as ERM, but loss ℓ_{pref} comes from preferences (e.g. reward+KL in RLHF, margin in DPO).

Efficiency: LoRA \Rightarrow only train small low-rank adapters in attention.

Fine-Tuning Helps... But Has Drawbacks

Problems with naive fine-tuning / RLHF:

- Training instability & reward hacking: Models may game the reward, producing strange outputs that score well but are unhelpful.
- Model collapse: Training on self-generated outputs can degrade diversity and accuracy over time.
- Cost & scale: Full fine-tuning of large LLMs requires huge compute
 + data. Even partial methods (e.g., RLHF with PPO) are still
 expensive.

So we ask: Can we get aligned behavior *without* retraining the whole model?

In-Context Learning (ICL): Few-Shot Prompting

What is In-Context Learning?

Model learns a task from a few examples (shots) provided directly in the prompt. No fine-tuning or gradient updates are needed!

$$\mathsf{Prompt} = [\underbrace{\mathsf{ex}_1, \dots, \mathsf{ex}_k}_{\mathsf{Few-shot \ examples}}, \underbrace{\mathsf{new \ input}}_{\mathsf{Query}}] \to \mathsf{Model \ Output}$$

Examples in Action

Math: Input: $2 \rightarrow \text{Output}$:

Input: $3 \rightarrow \text{Output: } 9$

Input: $4 \rightarrow ?$

Model Output: 16 (Learns the rule $x \mapsto x^2$)

Patient: chest pain \rightarrow Heart Issue

Medical: Patient: cough, fever → Flu

Patient: runny nose \rightarrow ?

Model Output: Cold

(Learns symptom mapping)

Chain-of-Thought (CoT) Prompting

Key Idea: Instead of just asking for the answer, you ask for the **process**. This decomposes the problem into simpler, intermediate steps.

Zero-Shot CoT Example

Standard Prompt:

Q: A jug has 1000ml of water. I pour 250ml into a glass and then use 150ml for cooking. How much is left? A: 750ml (Incorrect)

CoT Prompt:

Q: A jug has 1000ml of water. I pour 250ml into a glass and then use 150ml for cooking. How much is left? Let's think step by step. A:

- Start with 1000ml.
- Pouring 250ml into a glass leaves 1000ml 250ml = 750ml.
- 3 Using 150ml for cooking leaves 750ml 150ml = 600ml.

Final Answer: 600ml (Correct)

Beyond CoT: Advanced Reasoning Techniques

Simple CoT can fail on harder tasks. Advanced methods structure reasoning or connect to external tools:

- Self-Consistency:
 - Sample multiple CoT traces with temperature > 0.
 - Aggregate by majority vote on the final answer.
 - Reduces reliance on any single flawed chain.
- Tree of Thoughts (ToT):
 - Extends CoT into a tree of reasoning steps.
 - At each step, generate several "thoughts," evaluate, and prune.
 - Useful for planning and search-heavy tasks (games, puzzles).
- ReAct (Reasoning + Acting):
 - Interleaves thoughts with actions (e.g., API calls, web searches).
 - Grounds reasoning with external tools, overcoming knowledge cutoffs.
 - Example: search("current price of NVIDIA stock").

Beyond CoT: Advanced Reasoning Techniques

Self-Consistency:

- Task: "What is 23×47 ?"
- Run the same CoT multiple times with randomness.
- Outputs: [1081, 1081, 981, 1081, 1081].
- Majority vote \rightarrow 1081 (correct).

Tree of Thoughts (ToT):

- Task: "Can the 8-puzzle be solved from this start state?"
- Model explores moves as a tree: Step 1: try sliding left / up / right.
 Step 2: evaluate partial board states.
- ullet Prune bad branches o find a valid solution path.

ReAct (Reasoning + Acting):

- Task: "Who won the 2024 NBA finals?"
- Thought: "Need current info."
- Action: search("2024 NBA finals winner")
- Observation: "Boston Celtics defeated Dallas Mavericks."
- Final Answer: "The Celtics won in 2024."

Automating Prompt Engineering

Manual prompt design is brittle, time-consuming, and often fails to generalize — this is **prompt fragility**. New methods treat prompt design as an *optimization problem* rather than manual trial-and-error.

- Automatic Prompt Engineer (APE): LLM generates and scores candidate instructions.
- **DSPy:** Prompt-as-programming with modules (ChainOfThought, ReAct); compiler optimizes prompts and examples.
- **TextGrad**: Views prompts as differentiable "parameters," enabling gradient-style search.
- Microsoft APO: Iterative RL-style framework to refine prompts for robust performance.

Key idea: Moving from manual prompt engineering to **automated prompt programming**.

Comparison: Fine-Tuning vs. In-Context Learning

Fine-Tuning (SFT / RLHF / DPO)

Need domain expertise, safety, and long-term consistency

In-Context Learning (ICL)

Use When...

Core Idea Keep θ fixed; condition on demos: $\pi(y|x, \text{demo})$ Light: API or local inference; no retraining

Performance Flexible: effective few/zero-shot; adapts quickly across tasks

Challenges

Prompt fragility; context window limits; inference cost/latency

Use When...

Need rapid prototyping, ad-hoc reasoning, or lack labeled data

Takeaway: Fine-tuning \Rightarrow update θ . ICL \Rightarrow reuse θ via conditioning.